

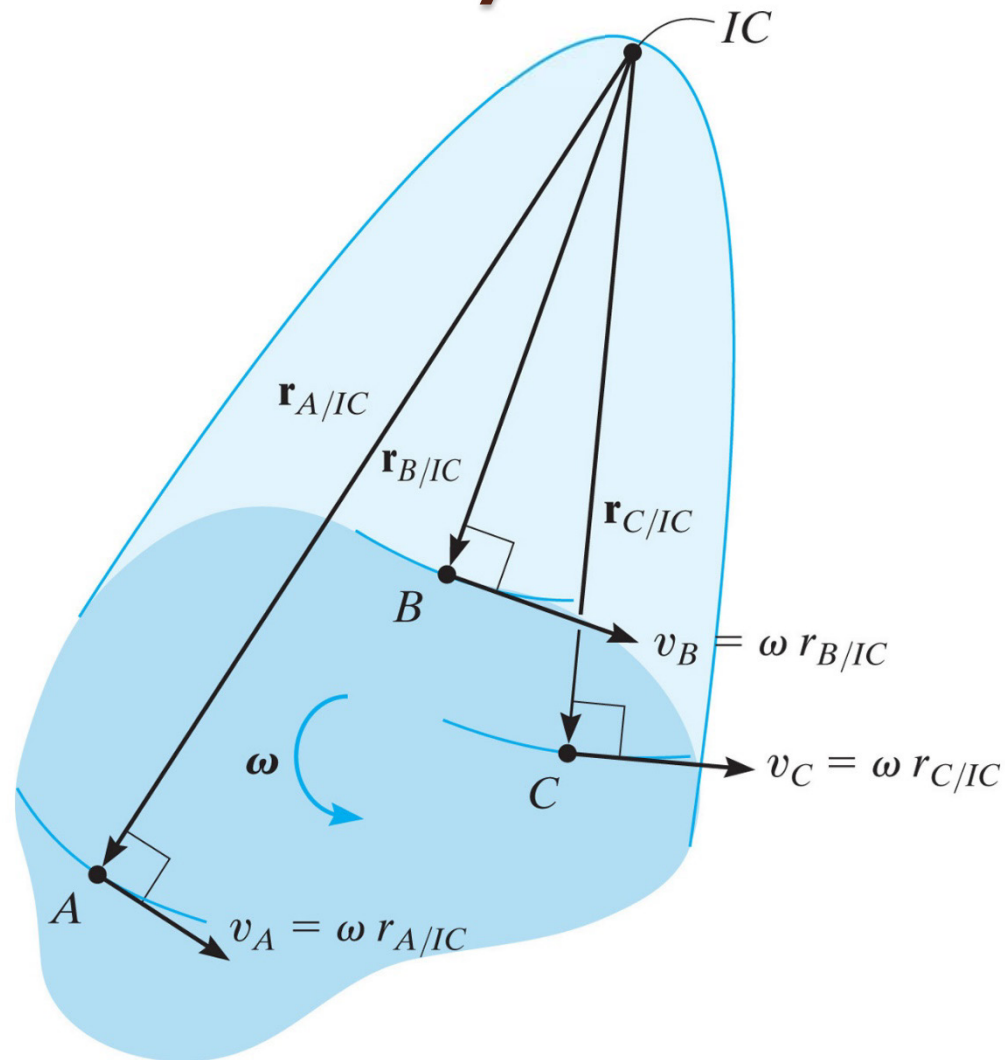


Today's Objectives

- Locate the instantaneous center of zero velocity.
- Use the instantaneous center to determine the velocity of any point on a rigid body in general plane motion.

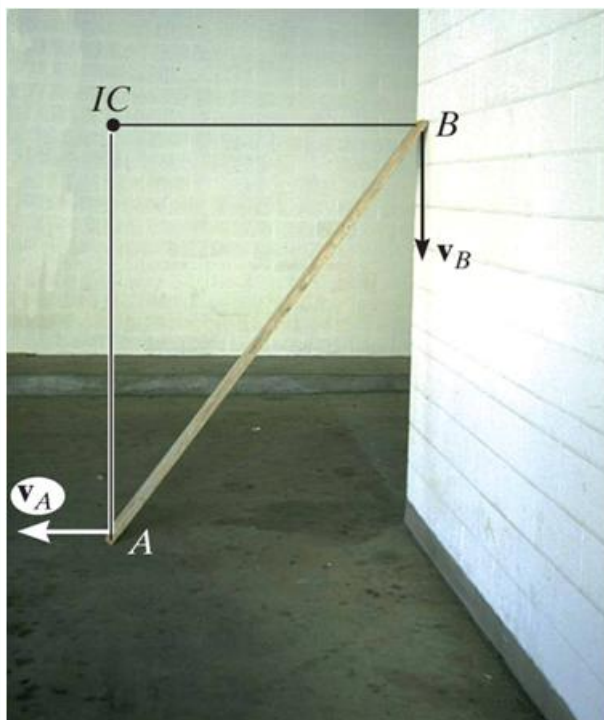


Instantaneous Center of Zero Velocity





Applications (continued)



As the board slides down the wall (to the left), it is subjected to general plane motion (both translation and rotation).

Since the directions of the velocities of ends A and B are known, the IC is located as shown.

How can this result help you analyze other situations?

What is the direction of the velocity of the center of gravity of the board?



Instantaneous Center of Zero Velocity

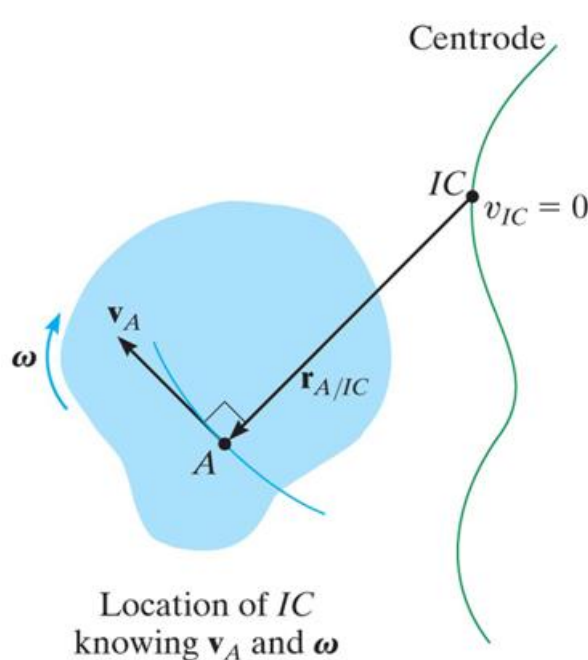
For any body undergoing planar motion, there always exists a point in the plane of motion at which the **velocity is instantaneously zero** (if it is rigidly connected to the body).

This point is called the instantaneous center (IC) of zero velocity. **It may or may not lie on the body!**

If the location of this point can be determined, the velocity analysis can be simplified because the body appears to rotate about this point at that instant.

Instantaneous Center Location

To locate the IC, we use the fact that the **velocity** of a point on a body is **always perpendicular** to the **relative position vector** from the IC to the point. Several possibilities exist.

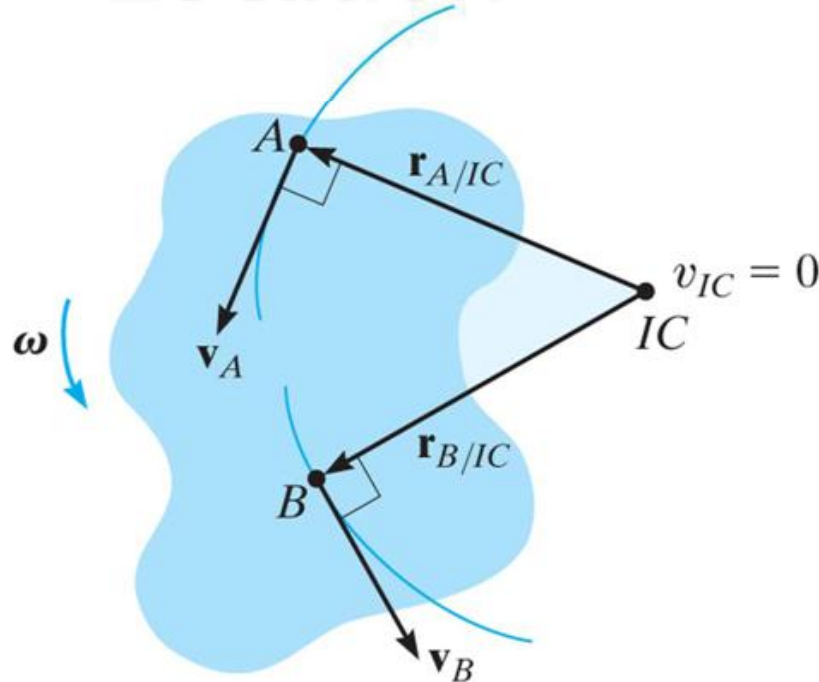


First, consider the case when velocity v_A of a point A on the body and the angular velocity ω of the body are known.

In this case, the IC is located along the line drawn perpendicular to v_A at A, a distance $r_{A/IC} = v_A/\omega$ from A.

Note that the IC lies up and to the right of A since v_A must cause a clockwise angular velocity ω about the IC.

Instantaneous Center Location

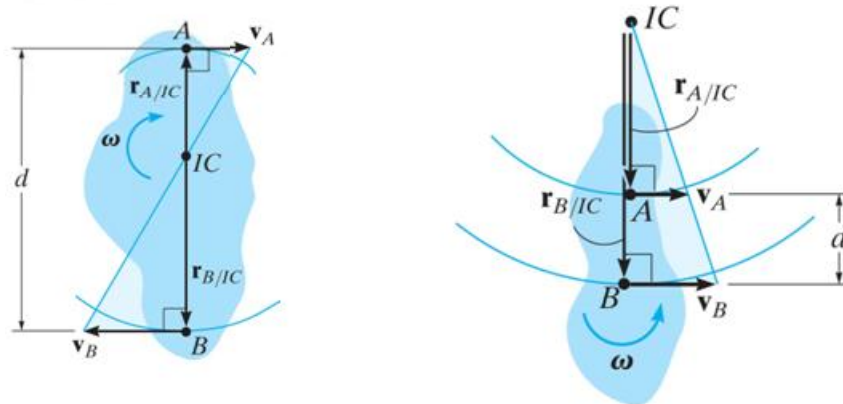


Location of IC
knowing the directions
of \mathbf{v}_A and \mathbf{v}_B

A second case occurs when the lines of action of two non-parallel velocities, \mathbf{v}_A and \mathbf{v}_B , are known.

First, construct line segments from A and B perpendicular to \mathbf{v}_A and \mathbf{v}_B . The point of intersection of these two line segments locates the IC of the body.

Instantaneous Center Location



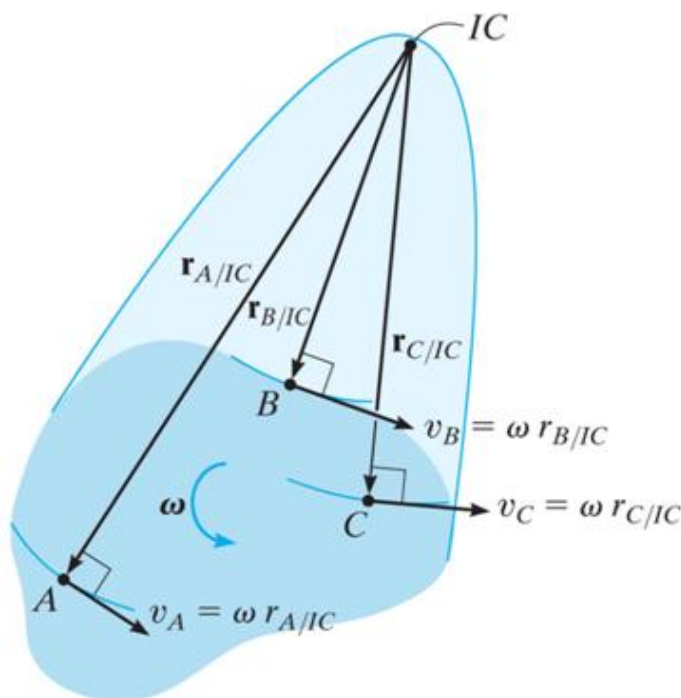
Location of IC
knowing v_A and v_B

A third case is when the **magnitude and direction of two parallel velocities** at A and B are known. Here the location of the IC is determined by proportional triangles.

As a special case, note that if the body is translating only ($v_A = v_B$), then the IC would be located at infinity. Then ω equals zero, as expected.

Velocity Analysis

The velocity of any point on a body undergoing general plane motion can be determined easily, often with a scalar approach, once the instantaneous center of zero velocity of the body is located.



Since the **body seems to rotate about the IC at any instant**, as shown in this kinematic diagram, the magnitude of velocity of any arbitrary point is $v = \omega r$, where r is the radial distance from the IC to the point.

The velocity's line of action is perpendicular to its associated radial line.

